

Emergency Alert System

Required:

6 to 10 scouts

Notes:

Make sure you practice so the Beeeeeeps start and stop when they should and so that the punch line does not drag on too long.

Script:

All scouts but one stand in line. Lead scout is in front or to one side.

Leader: For the next ten seconds we will conduct a test of the emergency broadcast system.

(line of scouts all make Beeeeeeeeeeeeep sound until the leader raises his hand.)

Leader: Thank you. This concludes the test of the emergency broadcast system. Had this been an actual emergency, you would have heard...

(line of scouts scream in panic and run around)

Stiff Neck Skit

Script:

One scout is standing center stage with his head tilted way back.

Second scout walks up to first and looks up into the sky to see what he is looking at.

Continue having scouts come on stage making a line until only one scout is left to enter.

Last scout comes onstage and looks up. Then asks the scout ahead of him.

Last Scout: What are you looking at?

Previous Scout: I don't know.

Then, asks the scout ahead of him, ... all the way up to the first scout.

First Scout: I'm not looking at anything. I just have a stiff neck.

We Have No Skit Skit

Required:

4 to 12 scouts

Script:

First scout walks to center stage, stops, slaps his forehead and shouts, 'Oh No!'

Next scout runs up to him and asks 'What's Wrong?'

First scout whispers in his ear, and scout #2 says 'Oh No!'

Repeat this for each scout running to the group until only the last one is left. He runs up and asks 'What's Wrong?'

All Scouts: We have no Skit!!!

You Don't Say Skit

Required:

2 scouts

Script:

(Scout #1 pretends to have his cell phone ring and answers it.)

Scout #1: Hello?

Scout #1: You don't say.

Scout #1: You don't say!

Scout #1: You don't say?

Scout #1: You don't say!

(Hangs up)

Scout #2: What was that about?

Scout #1: I don't know, he didn't say.